

# Alexis O'Connor

Lighting & Compositing Artist

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## WORK EXPERIENCE

### UTS Animal Logic Academy — *Lead Lighting Artist*

APR 2018 - PRESENT

- Problem Solving
- Teamwork & Strong Soft Skills
- Compositor
- Katana
- Nuke

### UTS Animal Logic Academy — *Character Design Artist*

AUG 2018 - OCT 2018

Primary character design and style exploration for 'Xploro', an iOS UE4 game

- Iterative Character Design
- Photoshop
- Zbrush

### UTS Animal Logic Academy — *Surfacing Artist*

FEB 2018 - APR 2018

- Photorealistic Surfacing for 'The Colour Thief'
- Substance painter
- Katana

### Heckler — *Intern*

OCT 2016 - JAN 2017

Worked as an in-between artist/intern for the Myer Wonderland Project

### New College — *Residential Advisor*

JAN 2015 - DEC 2015

Was a Residential Advisor for New College where I was in charge of Pastoral care for 36 students.

## SOFTWARE SKILLS



## EDUCATION

### UTS Animal Logic Academy — *Masters of Animation and Visualisation*

JAN 2018 - PRESENT

### UNSW Art & Design — *Bachelor of Media Arts (Honours)*

FEB 2013 - NOV 2016

### Wenona School for Girls — *HSC*

FEB 2007 - NOV 2012

## REFERENCES

Available upon request