Alexis O'Connor

Lighting and Compositing Artist

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Portfolio: https://alexisoconnor.work/
LinkedIn: alexisoc

WORK EXPERIENCE

Animal Logic — *Lighting Artist*

JUL 2019 - FEB 2020

Peter Rabbit 2

- Filament
- Nuke
- Maya
- Teamwork & Interpersonal skills
- Deadline driven environment

Electric Lens Co — *Digital Artist*

APR 2019 - JUN 2019

- Zbrush
- Maya
- Substance Painter

UTS Animal Logic Academy — *Lead Lighting Artist, Compositor*

APR 2018 - NOV 2018

- Problem Solving
- Teamwork & Strong Soft Skills
- Katana
- Nuke

UTS Animal Logic Academy — *Character Design Artist*

AUG 2018 - OCT 2018

Primary character design and style exploration for 'Xploro', an iOS UE4 game

- Iterative Character Design
- Photoshop
- Zbrush

UTS Animal Logic Academy — *Surfacing Artist*

FEB 2018 - APR 2018

- Photorealistic Surfacing for 'The Colour Thief'
- Substance painter
- Katana

SOFTWARE SKILLS

EDUCATION

UTS Animal Logic Academy — *Masters of Animation and Visualisation*

JAN 2018 - PRESENT

UNSW Art & Design — *Bachelor of Media Arts (Honours)*

FEB 2013 - NOV 2016

Wenona School for Girls — *HSC*

FEB 2007 - NOV 2012

REFERENCES

Available upon request